

# International Competition on Graph Counting Algorithms 2024 – Overview and Results –

Takeru Inoue (NTT) with ICGCA Organizers



# **Graph counting problem**



#### Graph counting problem

- Counting # of subgraphs on a graph under constraints
- #P-complete, # of subgraphs can be exponential with graph size

## Algorithms

- Developed to work for graphs with hundreds of edges
- Found many applications e.g. infrastructure networks

# **Problem and tracks**



## Problem

- Given graph, vertex pair, and max path length
- To count paths between the pair under length constraint



# **Scoring criteria**

#### Grand winner

- Solved most benchmarks correctly
- 100 benchmarks per track
- 10 min / benchmark

## Winner for ideas

- Evaluated by *ideas* written in papers
- Determined by mutual voting among participants





## **Evaluation environment**

Solvers were evaluated on *organizers'* computer

- 12 CPU cores and 64 GB memory
  - > 4 performance cores and 8 efficiency cores
- Ubuntu Server 22.04 LTS

Intel NUC 12 Pro Kit NUC12WSHi7

## ICGCA allows

- Parallel solvers using multiple CPU cores for multi-thread tracks
- Portfolio solvers implementing multiple algorithms for all tracks





# **Benchmark set**



#### Benchmark set consists of

- Public and private instances
- Organizer and contestant-submitted instances
- Only real graphs except submitted ones
  - > Origins are written in instance files

	Undirected	Directed	
Public	50	50	
Private	50 (9 are submitted)	re submitted) 50 (8 are submitted)	

# Why submit benchmarks?



- To increase benchmark diversity, we invited contestants to optionally submit benchmarks
  - Similar practices in competitions like SAT have successfully expanded benchmark collections
- Submitted benchmarks were used as private benchmarks
  - For undirected tracks, 9 benchmarks were submitted by 2 teams
  - For directed tracks, 8 benchmarks were submitted by 1 team
  - Most submissions came from the grand winner, who will discuss their intent behind creating these benchmarks in their winner's talk
- Benchmark submissions also carry a strategic aspect in the competition
  - Participants were free to submit unique benchmarks they know how to solve, potentially giving them a competitive edge

## **Undirected benchmarks**





## **Directed benchmarks**





# **# paths for solved benchmarks**





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ICGCA website was opened in March 2024

Solver submission due was September 24

• 18 solvers were submitted from 6 teams in 4 countries











Award ceremony will take place after my talk



# KAG-TeamS

# Undirected/multi-thread solver

Keita Maeda, Ryuma Noma, Toshiki Saitoh, Takumi Shiota, Shinryu Tachibana, Naoya Taguchi, and Soma Takao (Kyushu Institute of Technology)

**Received 52/22% of votes for team/solver** 





# Rafael Kiesel (Vienna University of Technology) and

Markus Hecher (Massachusetts Institute of Technology)

## Won all four tracks!

# **# solved benchmarks**

Abbreviations:

• Undirected •



Directed • Multi threads

		U/S	U/M	D/S	D/M
	TL;DC	77	77	52	53
)	KAG	70	70	41	40
	PaCo	50	50	36	36
	N-stella	31			
	NaPS+GPMC	8	8	7	8
	XCC	7			

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# **# solved benchmarks vs runtime: undirected**



# # solved benchmarks vs runtime: directed







Thanks to everyone, ICGCA 2024 is concluding successfully

- We used 200 challenging benchmarks, including 17 submitted by contestants
- Grand winner solved 129 of these 200 benchmarks in the multithreaded track, amazing victory!

Organizers would like to hear your frank feedbacks